Woah Dave! Download Compressed File



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About This Game

From the folks behind the BIT.TRIP series comes the frantic insanity that is WOAH DAVE! Help our hero, Dave Lonuts, survive an insane alien invasion and line his pockets with shiny pennies.

Hurl alien eggs, skull bombs, and explosive WOAH blocks to stay alive and sky rocket yourself to high score fame and fortune.

The brave players who manage to survive the alien onslaught and collect the most coins will be rewarded with top placement on the fierce online leaderboards. Do you have what it takes to be the world's best Dave? Or will you end up playing second fiddle to another, more powerful Dave?

Woah Dave! also features a local two-player competitive mode, where two Daves can go head-to-head in a battle to collect the most coins. We aren't exaggerating when we say it could very well result in ruined friendships and unsalvageable marriages.

Competitive games are good like that.

If that isn't enough Dave for you, there's also Bonkers Mode with more aliens, more lava, and more chances to get killed. Those who brave the storm will be rewarded with a splendor of precious coinage; those who fail will be revoked of their License to Dave.

Good luck, and may the best Dave win.

Title: Woah Dave! Genre: Action, Indie

Developer: MiniVisions Publisher:

Choice Provisions

Release Date: 30 Oct, 2014

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English







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Why Early Access?

\u201cI want to develop the game with the players! I know this sounds cliche but I really feel that building a "base" of a product, and finalizing it around the input from passionate members of the community is something I've always wanted to do."

- Words spoken by a dirty little liar.. Do you like being forced to kill seemingly endless amounts of boring and tedious enemies? Do you like having your screen covered up by zombie vomit while the aforementioned event occurs? Then this DLC is for you. When you kill one zombie, 2 replace it until they swarm and inevitably kill you. I was rushing to finish this DLC just due to how tedious and annoying it was. Unless you're in it for weapons, ya might wanna not play this.. As a big fan of Football Manager Live I am all in. Already purchased a 1 year subscription. Forget about regular FM this has a completely different feeling. Can't wait for the 2D view. Well done guys. Good game because nice challenging terrains and awesome loads out there.. Maxed out all the settings and it looked ok. AA could still be better.. You won't have to go to you-tube for help. Very relaxing.. Well, just started playing it.

The controls were a bit strange to start... I couldn't figure out how to keep moving. I was holding the controller in the direction I wanted to go... then finally discovered that you have to keep constantly pressing the direction you want to go when you start to slow down on your board... which is a bit odd for a twin-stick game.

Then I can't figure out why sometimes I am getting hit by the lines going around the screen. I don't know what is setting them off to be dangerous to the character. Most of the time they don't do anything but sometimes they hurt you and I'm not sure what causes that.

Anyways, once you get the hang of those controls it is a decent game, since I only paid 92 cents, can't complain!

I bought this pretty much sight unseen because I love the game so much. I'll admit, I was hoping for more new ship parts more than anything else. I am glad to see another new Earth race available and will certainly be trying it out (just as soon as I finish my current game-in-progress). And considering the number of hours I have in game play, I think I can be considered a fairly good judge by now of what works and what doesn't.

As always, keep up the good work, development team. You rarely dissapoint.. Its free. Short, but sweet. Not gonna lie, I was a little paranoid after playing it...but in a good way! I hope Fervent comes out with more, because i absolutely loved Cupid. Gogii is my favourite non-Artifex Mundi developer published by Artifex Mundi. Their recent games have all been great. This was one was Ok. No serious gameplay complaints but there were a lot of polish issues, for instance the English texts had a lot of typos. As other reviewers have said, if you're an obsessive Artifex Mundi hoarder, you'll recognize a lot of elements in this one. Not just the usual reusable puzzles, but some of the plot ideas. Wraith of Eden's underwater world, waking-dreaming stuff from Dreamatorium...

There were some clever new mechanisms I liked, like the key-card access to the dream realities. Some of the character art was exceptionally beautiful. Rescuing the kittens actually kind of stressed me out, which I admit with some chagrin. Zombie attacks? No problem. Rescuing kittens, though? I'M DISAPPOINTING KITTENS!

Excellent voice acting in this one, and it was really nice having the female protagonist's mother being the hard core scientist in the plot line (thank you!!!) In fact, there was a lot of subtle girl nerd stuff in this one that made me happy. Watch for some of the background posters throughout.

I would've loved more backstory on the kitten-loving human-cephalopod-lobster dude; I felt like I should've recognized him from the Nightmares from the Deep series. Why oh why does he have a lobster claw? Who is this guy?

Not Gogii's best, but good. The end sounds like they're planning on more in the series, and I'll totally play 'em.. Note: this review is based on Eador: Genesis and Eador: Master of the Broken World, which looks to me very alike, but with a new interface, more events and so on. I switched from Genersis to the other to test, after a tens of hours on Genesis, and saw no reason for coming back to Genesis. I think and hope that what I will write here is accurate to Eador: Genesis. I recommend you getting Eador: Master of the Broken World (instead or in addition), may it only be for the user interface.

A very nice strategy game.

To capture a shard (win a game), you have to defeat all the lords fighting for it. You will build your stronghold, improve your provinces, have their population grow.

You can choose heroes between 4 base classes (there are advanced classes on level 10, and maybe others later, didn't reach level 20 in a game yet), use them to explore the lands so more people can settle in and to find dungeons, fight in dungeons to get loot, conquer other provinces and capture the ennemy stronghold. Your hero can lead an army of several units, use magical spells, hold powerful items, all that depending on what you can get (units, spells and items), and what your hero can handle. Some heroes are great fighters, either in melee or range, some have powerful spells, and other are quite useless in the fight, but can have a mighty army to do all the job.

Upon level up, your hero will automatically improve one of his trait (health, stamina, attack, etc.), and you can choose between 3 randomly selected skills matching your hero class. Your units can level up too, which will give you the choice between 2 traits or new skills for it, depending of the unit type (they don't get a free trait improvement, contrary to your heroes)

There are also nice role play events, with always several choices, that can happen upon exploring a province with a hero or randomly in a province at the end of the turn. The same choice in two same events may lead do different results.

Sadly, the AI cheats a lot, which is especially annoying in the early game, where you often develop slowly while the other Lords can expand much faster. It doesn't prevent from getting very nice games, and you will always find a difficulty level that will fit to you:)

The campaign has an interesting story, there are also choices to be made, especially what kind of ruler you want to be, and the

relationship you want to build with the others. You can also interact diplomatically with other great rulers during a shard conquest. The campaign is about conquering many shards, and capturing even a tiny or small shard will take you several hours, so you can play this game for a very long time, totally worth the investment ^^. Great game , eager to play the next one Zombie exodus safehaven.. A great casual game to play when your bored. i recomend it for those who like exsplosions.. Played it a little bit, downloaded a mod or two. Wait what? It's 3am?

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